



YEAR 1						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
THEME	SENSES	HOMES	ANIMALS	AFRICA	SPACE	PLANTS
TRIP IDEA						
ENGLISH	See English MTP					
MATHS	See maths MTP					
SCIENCE	<p>Everyday Materials: Distinguish between an object and the material from which it is made</p> <p>Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock</p> <p>Describe the simple physical properties of a variety of everyday materials</p> <p>Compare and group together a variety of everyday materials on the basis of their simple physical properties</p> <p>Seasonal Changes: Observe changes across the four seasons</p> <p>Observe and describe weather associated with the seasons and how day length varies</p>	<p>Animals including humans: Identify and name a variety of common animals that are birds, fish, amphibians, reptiles, mammals and invertebrates</p> <p>Identify and name a variety of common animals that are carnivores, herbivores and omnivores</p> <p>Describe and compare the structure of a variety of common animals (birds, fish, amphibians, reptiles, mammals and invertebrates, and including pets)</p> <p>Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense</p>	<p>Plants: Identify and name a variety of common plants, including garden plants, wild plants and trees, and those classified as deciduous and evergreen</p> <p>Identify and describe the basic structure of a variety of common flowering plants, including roots, stem/trunk, leaves and flowers</p>			
HISTORY	<p>Homes: Changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life</p>				<p>Columbus & Armstrong: Events beyond living memory that are significant nationally or globally (e.g. the Great Fire of London, the first aeroplane flight or events commemorated through festivals or anniversaries)</p>	
GEOGRAPHY	<p>Homes: Identify seasonal and daily weather patterns in the United Kingdom</p> <p>Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key</p> <p>Use simple fieldwork and observational skills to study the geography of their school and the key human and physical features of its surrounding environment</p>	<p>Our Planet: Name and locate the world's seven continents and five oceans</p> <p>Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas</p> <p>Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a contrasting non-European country</p> <p>Africa: Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage</p>				

			Use simple compass directions (North, South, East and West) and locational language (e.g. near and far; left and right) to describe the location of features and routes on a map			
ART	<p>Pattern</p> <p>Awareness and discussion of patterns</p> <p>repeating patterns</p> <p>symmetry</p> <p>Form</p> <p>Construct</p> <p>Use materials to make known objects for a purpose</p> <p>Make simple joins</p>			<p>Drawing</p> <p>Extend the variety of drawings tools</p> <p>Explore different textures</p> <p>Observe patterns</p> <p>Observe anatomy (faces,limbs)</p> <p>Printing</p> <p>Create patterns</p> <p>Develop impressed images</p> <p>Relief printing</p> <p>Texture</p> <p>collage</p> <p>discuss specific qualities</p> <p>how textiles create things</p>		
DT	<p>Homes:</p> <p>Design purposeful, functional, appealing products for themselves and other users based on design criteria</p> <p>Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology</p> <p>Select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing</p> <p>Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics</p> <p>Build structures, exploring how they can be made stronger, stiffer and more stable</p> <p>Explore and use mechanisms, such as levers, sliders, wheels and axles, in their products.</p>		<p>Food:</p> <p>Use the basic principles of a healthy and varied diet to prepare dishes</p> <p>Understand where food comes from</p>			
MUSIC	Machines: Beat	Weather: Exploring Sounds	Animals: Pitch	Seasons: Pitch	Our School: Exploring Sounds	Travel: Performance
COMPUTING	Online Safety and Exploring Purple Mash Grouping and Sorting	Pictograms Lego Builders	Maze Explorers	Animated Stories	Coding	Spreadsheets Technology Outside School
PE	Games	Dance/Balance	Games	Gymnastics	Games	Athletics
RE	Creation Story	Christmas Story	Jesus as a friend	Easter: Palm Sunday	Shabbat	Chanukah
PSHCE	Being Me in My World	Celebrating Differences	Dreams and Goals	Healthy Me	Relationships	Changing Me
OTHER						

